

**B.C.'S QUEST FOR TIRES**  
**REFERENCE CARD**  
**Commodore 64/128 Versions**

**LOADING INSTRUCTIONS**

1. When the screen says "Ready," type ◀LOAD"QFT",8,1▶, press ◀RETURN▶.
2. Joystick works only in port #2.
3. When the banner (title) page appears, press ◀F1▶ to start.

**CONTROLS**

Move joystick left, right, down to duck, up to jump to move Thor. With button pressed, move stick left or right to change Thor's speed.

**CONTROL KEYS**

- ◀F1▶ To start/restart game\* (joystick button will also start/restart)
- ◀F3▶ To select game level\*
- ◀F5▶ To choose number of players\*
- ◀F7▶ To pause game

\*These work at beginning or end of game

**SCORING**

	Points
Rocks .....	10
Potholes .....	10
Logs .....	10
Branches .....	10
Fallen Rocks .....	15
Rolling Rocks .....	15

Each one of the above obstacles is worth more points when cleared at higher speeds:

Lava Pit .....	200
Cliff .....	100
Rivers .....	200

One Bonus Tire is awarded after the completion of every level.