

## Marble Madness

### Commodore 64/128

#### Getting Started

Remove all cartridges, then turn on the computer, monitor, and disk drive. Plug your joystick or track ball into port 1. Insert the program disk in the drive and type **LOAD "EA",8,1** and press **RETURN**. C128 users need only turn on the disk drive, insert the program disk, and turn on the computer; **Marble Madness** then loads automatically.

After a few moments the title screen appears, followed by the **Marble Madness** game screen. Press 1 for a one-player game and 2 for a two-player game. After the second level, you'll be asked to turn over the disk. Press any button to continue.

#### Controlling Your Marble

*Marble Madness* contains an option that lets you turbocharge your marble. Simply press the joystick button as you steer to give your marble an extra burst of speed.



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