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THE MOVIE MONSTER GAME

HINT SHEET

- * Moving cars and civilians (white humans) will not fire at you, but jeeps carrying guns, tanks and boats, as well as infantry units (green humans) will fire when they are near.
- * In the LUNCH and DESTROY LANDMARK scenarios, your monster's theme song will play when you have completed your objective and should leave the city.
- * The ATOMIZE (UP) action is another command you can use which may disintegrate flying objects passing overhead.
- * Certain of your monster's actions are limited since they deplete energy. When a selected action turns blue, you cannot perform that action until it returns to yellow.
- * To change the selected action without using it immediately, press the SPACE BAR instead of the FIRE BUTTON to cycle through the actions.
- * You can press the F1 function key at any time to pause the game.

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