REWARD

$400 in CBM PC Hardware & Software
$200 in Collector Comic Books
$100 in R.P.G. itmes

For return of A500. The black
female cat stolen from the
shop and Users/Group.

Last seen 21/Jan/05ce
in the hands of
Moraina Raqeul

The Village Green

Officers of the A.C.U.G.
(We didn't run fast enough)

Chancellor: (Sensei) David O.E. Mohr

Treasurer: Scott Farley <BBS #16>

Commodore Librarian: Imperial Warlord <BBS #2>

Amiga Librarian: Mark Reed <BBS #4>

Editor☐SysOp: Lord Ronin from Q-Link <BBS #1>

Deputies:
#30 (Librarian, file testing) #3 (Secretary, general girl Friday)
#23(BBSgames,general)#16(Emulation) #21 (NTSC fixes and Hacks)

The A.C.U.G.

Originally formed in 1978ce, as a Pet Club. The current membership is composed of a new group of users. Renamed in 1994ce from "Astoria Commodore Users Group" to the more inclusive name of Amiga & Commodore Users Group. Our objectives are to preserve the material, hardware, sorfware and hardcopy, for our chosen P.C. platforms. But not as dusty museum pieces. As actual functioning items regularly used as either the prime computer system or major back up.

To this end, we collect as much for the systems as possible. As we attempt to learn about the aspects of the systems in a mutual learning environment. There are over 2,500 files o our BBS, an ever growing collection of books, magazines, hardware and of course disks. That we collect one by one or in bulk. We freely admit to "beginner" status in all aspects of the use of our platforms.

Membership is open to all, interested in the Commodore 8 bit P.C.'s as well as the Amiga Line. Emulator users are also welcome as members. Cost is $18 USD per year. This gives a membership card, certificate of membership (C=, Amiga or both) The monthly 16 page newsletter. Known as "The Village Green". Several hours a day on the BBS (Second largest amount of time) No credit cost for BBS files. Access to the hardcopy library of books, magazines and manuals. In addition, access to an Amiga and Commodore set up in the shop. A 20% discount on all C= & Amiga items, purchased in the shop. The "Penny Farthing" is a C= monthly disk. Mostly in 1541 format. 64/128 files each month, differing according to group interests. This is an extra 75 cents each month. Amiga disks are handled by request (WB differences) at $1.00 each.

Next Meeting & Contact Info

Meeting will be on 17/March/2005ce. In Mohr Realities Games, 623 29th St Astoria Ore. Visitors, Smokers and demos welcome.

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Notes from Meeting on 17☐Feb☐05ce

☐Open : 7:00p.m.

☐Newsletter: Approved

☐Chancellor Report: Pointed out the the Shop & Club kitty, A500, is not on her case running the meeting. The thief has not returned our kitty. Nor has she replied to any of the requests for information nor the pleas for the kitty return. Announced at the start of the meeting, that information has reached us, which makes it appear that not only is the thief's employer, an anti-semite. But the thief is also an anti-semite. This of course up set the Jews in the groups. As well as the Christians. Since this type of activity casts a dark shadow upon thier faith. Part of this information is the lack of contact from the thief to the plight she has caused. As well as the verbal and physical assault that happened to our #30 from her employer this last month. Sadly it appears that the thief and her gang, want violence. Lord Ronin said out of the A.C.U.G. he will gladly teach Martial Arts to the members, weapons training and bomb making. For their protection from the thief and her gang.

Continuing with club business. The shipment from Jean Nance has arrived at the shop. One of the two 128 flats {Jiffy Dos equipted} and one of the 1571s. Has been connected to a shop system. This allowed #16 to finally take his Jiffy Dos 128D home. Where he wants to use it for BBS connection. Rather than his heretic

system. As #16 laid out the majority of the bread for the shipment. He was entitled to the CMD HD. That had a 100MB mech in it, using the old "HD-40" case. That mech is replaced with a 2GB. The original mech was checked for personal files. There may be some on the HD. Jean used TWS and Fun Graphics Machine for much of her work. Lord Ronin doesn't use these two programmes. He did mention at this point that He again thanked Jean for sending him several years ago, copies of TWS. Though he is a confirmed Geos user. {G} Much of what was on the mech was copied to 1541 disks. These later will be looked over and any private, personal or family files. Shall be returned to Jean.

There is a printer in the shipment. Since the items arrived just a couple of days before the meeting. There hasn't been time to test all the items. This printer is in the Star NX series, with manual. Must be tested before we can say more on the printer. All of her Load Star disks are claimed for the library. This collection is mainly the Maurice and Walt specials. Ones that we didn't have till now. Two super graphic printer interfces and two Aprotech 2400 bps modems. Along with more disks to be tested. Several items will be offered to members of the A.C.U.G. and the international M.T.T.M. Once they have been tested. This in accordance with Jean's wishes on her collection.

Lord Ronin stated at this point. He has a note from Tom Adams. Tom will ship the items in the future. His health is bad, and his mother recently passed away. There is more, but L.R. didn't go into the rest of the note.

Next on the agenda was going over the newsletters. All had arrived since the last meeting. A brief note on them was in the Lord Ronin Ramblings, last issue. First up is the READY from the M.A.C.U.G. Quite different than in the past. Colour this time around. Marty {Hope to have part if not all the money for him in March, stated Lord Ronin} Gave a short history of the newsletter. Explaining how the past president had printed it through his company. Then his widow continued this service for the club. She retired in December 2004ce. Marty put out this one page newsletter with a colour picture of Madison Wisc. Giving a review of our newsletter and the one from the Kanss City group. Mentions that it will be a one page edition as they get the hang of the file tranfers. Lord Ronin said that if Marty needs help with C= and Geos files. He can lend some assistance. Noticed in this edition that they are saying there are no dues for local residents. Lord Ronin said that he would request the catalog disk. After he pays his bill to Marty.

RYTE BYTES is the newsletter from the Kansas City group. Done in NewsRoom. Three pages that they put in an envelope for us. This issue contains the Treasure report, a statement about the group, the officers of the group. In Veep's Thoughts. He talks about a play for a church that he wrote in GeosWrite. A programme for "Envelope Addressor". Lenard, the author writes about his manual writing problem. Where he is so close to the project. That he forgets to write in functions. A problem we know about trying to understand some of the dox we have read in the past. If the editor can "get Gage's Cat off" his C= keyboard the next issue will be out around

5/March/05ce. We understand that problem very well. {LOL} First impression of the newsletter is that it is most assuredly a C= publication from a C= group. Didn't see any game things in this issue. But the group did say that they are waiting for the next issue. A good exchange for our library.

5C's Jan and Feb disk arrived. Lord Ronin kept them sealed until the meeting. Looking at side 1 of the Jan disk. There are some games. These will be played during the month {G} There is a listing of the books that they have in the clubs lending library. Couple reviews on the 64DTV. Printer Intro file. Sadly that locked up on the 64c through the disk reader. L.R. will try it out of the reader later. Disk Basics has a good review of the commands for accessing the disk. plus a bit of new insight for our group. Side 2 is 128, and machine wasn't open at the meeting. Good looking technical information. We based that on the names of the files and a fast scan of one through the F4 Jiffy Dos read. These will most likely be added to our BBS Tomes & Scrolls area. Feb issue has a game that we lost in a HD transfer. Gyroscope will soon be back on the BBS again. An article on Disk Tricks that caught our attention. Dick Estell's article on "Special Copying". Which we need to read a bit more deeply than the scan we did at the meeting. Side #2 has another 128 reader and more articles that we found interesting and will improve our understanding.

☐Treasurer Report: #16 now has GeoCalc and is learning how to create the "things" for the records of the group. Funds stand at $23 still. As L.R. is covering the newsletter, and other expenses.

☐Commodore Librarian: Almost all of the

members have read the first 13 installments of Operation Red Cat. There was some discussion on the story. #16 is now interested in playing in a **Top Secret** RPG. There are several typos and grammar problems. Stated #4 & #30. L.R. saw some of the typos. Correct spelling, but the wrong word <S>. He wasn't too up on the grammar parts they mentioned. These will have to be pointed out to him. All were in agreement to keep the story running in the disks. Since all members found that the story was interesting and some said it was captivating.

Rather than wait for the demo section. The disk with parts 14-24 was shown. Mainly because it had the intro by Lord Ronin. Which he had spent time doing in the v2.18 Covox Voice Master. Then programmed it to run. While #21 did some ML work for the screen. But that was a flop. Too many members were interested in the HD set up at the time. Even though it was announced what was going on with the disk. Their comment was that it was staticky sounding and distorted. L.R. fired back, that it had to be, as he had turned the volume to max on the monitor. So it could be heard over their conversations. The vocal intro never was completely played out. As L.R. reset the 64c. Stating that he wasted a few days making the voice intro and programming it. Announcing that he isn't going to do that again, and that he is selling the v2.18 Covox system. The one he waited 10 years to find and collect.

☐**Amiga Librarian:** #4 had nothing new to report at the time of the meeting. Latest news is in the Februrary issue of

the Tally Ho!. #16 hasn't heard anything more on the OS 4.0 things. Stated that right now, he is "turning to the Commodore side."

☐**Editor SysOp:** Not a lot has been going on for me. Theft of the kitty. Mixed with the intentional acts of the thief to destroy the grup, guild, BBS and the shop. Brings me down and burns me out. Then the lack of interest in the voice intro at the meeting. :(

Linux box is still being worked upon by Jim Brain. A few things need to be tweaked before it is sent to me. One I know about is the lack of a up scroll in the irc converstations. Another is the Ansi graphics. Victor has left the Slackware Linux book and the print out for Circle Mudd for me to read over and familirize myself. Mud looks as if I can create the adventure(s) fairly easily. Seeing their template and examples. Linux is bit harder. Since the authors of the book are coming from a windrone perspective. I have a bit of a time getting through that drenn and therefore gain interest. Victor is convinced that we can do the Mud, door games, website and a link to the paypal account for those that wish to join the A.C.U.G.

Zip Drive project. Not a lot to add from the ramblings part in last issue. By next meeting I will have the unit hooked up and tested. Though this will most likely be a bread board style. OR fully created. As #21 has some dead 1581s that he is willing to let me use sockets and plugs from to make the Zip drive. We have to look over this idea before going further.

There is a new decker on the BBS. The new #28 (King Pelleas). Met him in the

weekly irc, and he gave us a try out. Hope to be seeing him again soon. Did chat with him, while he was online. Reminds me that once we go telnet. Several of the other irc members were interested in jacking into the board. #28 did buy the 1581 from us. Gained a copy of the Feb issue of the newsletter. But he does need his "welcome" issue. So Hoi #28! Now about that 128 flat {SEG} Wonder if he will change his nick to "Village28" in the irc? {VBG}

A few files have gone up on the BBS in the past month. Most notably the fixed copy of Zip Code 2.(2). This one is in a zipped .D64. The one that Scratcher/Onslaught sent us was all in 6 pack zip. We couldn't make it into a .D64. #21 had a fixed copy that he had done and gave that to us a while back, now it has been added to the BBS. I have had requests for different files and themes of files. Disks from #21 are stacked up waiting for me to work on them for the BBS. That reminds me about #13. Who has been working on some files for us. Missed a comp copy last month for him. Must remember to send him one for March. We do offer him thanks for his work. more so now that he is laid up with the broken foot that was recently plated and pinned. Thanks #13 for your help. Pet Emma and tell her she is a good puppy for letting you do the files. {BG}

☐**Deputies:** #30 has a few boxes of disks to check from the School shipment. Along with some work for the Traveller Geos files. But he is not in the mood to do much with the theft of the kitty. No ambition, a fact that affects all of us. Now that he has his rental assistance. He is starting work on his own phone. This will help in the file testing in U/D for the BBS.

WareCat has recovered more and is back weekly on the BBS. Not yet ready to take on the task of the games. But she did tell L.R. in e-mail that she can do the reports on the games from the players. Vixen has a chaotic collection of documents that came in the school shipment. All in little folders. She will work with #30 on putting them in sleeves and the big binders. While #21 is working on e-text of the dox and preserving the accompaning programmes.

☐**S.I.G.s:** Geos has moved into #16 lerning the parts of his Geos system. Upcoming is the use of Geos with his new HD. His problem of a non Jiffy Dos 128D and his RamLink not loading Geos. Has yet to be understood and rectified. #30 is working on Traveller things in Geos. As that game will start in August. All must be in Geos by that time. But the motivation is there, not the energy. At the meeting. L.R. stated that he would help him work on his maps and his outline story for his All Flesh Must Be Eaten game in the shop. As well as going back to work on the background story for the BBS game of A.F.M.B.E.

☐**Demos-Discussion-Close:** More talk on the sub plots and cultural conflicts of the time period in the Operation Red Cat. Compliments on the discription of the areas in the game, in word pictures. During the course of the meeting. #16 and others had put into the CMD box the 2GB SCSI mech. This was then low level formatted. The system partition was installed and several partitions were created. Many 1581 partitions for his Geos work at home. He was able to take his 128D with Jiffy Dos

The Tally Ho!

New A1 Firmware Released
Posted on Amiga.org by ikir on 2005/3/5 10:55:10

Leuven, Belgium - 3. March, 2005

Hyperion Entertainment is pleased to announce the immediate availability of a new
AmigaOne firmware update for registered customers of AmigaOS 4.0. New features
in this release include

- Improvements in the x86 BIOS emulator
- Reworked IDE/ATA-Code with better support of multiple IDE controllers
- Preliminary support for the Catweasel Mark IV controller by Individual Computers
- Ability to choose graphics card for booting
- Multiple bugs fixed, including a wrong IRQ assignment for AGP graphics cards
(Vertical Blanking interrupts should now function correctly)

The update can be downloaded from the file area on Hyperion Entertainment's
website.

Download from
http://www.hyperion-entertainment.biz/

More informations (in the commets) on AW.net
http://amigaworld.net/modules/news/article.php?storyid=2138%3Ca%20class=

It is needed by Warp3D.

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OS4 Dev Contest Update!
Posted on Amiga.org by Elwood on 2005/2/27 13:16:55

Hello everyone,

First of all thanks for all your comments. They were all appreciated. As a result of
your concerns, a few things have been changed in the contest. I hope you'll appreciate
them and join.

First of all the prize has changed. Now you can choose to win either the hardware or
the same amount in cash. So if you don't have a µA1, you can buy one and get
refunded if you win the contest. But this option is reserved to brave coders only!
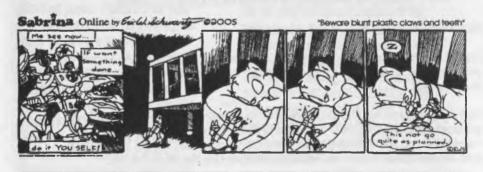Also if you already have an A1 you'll be interested by this second choice.

Also a Catweasel MK4 has been added to the prize. It is a contribution from our first
Amiga dealer contributor. Thanks Soft3 (http://www.soft3.net) for your support. I

hope many will follow you.

Many thanks to Darren and Benjamin to support this adventure and a special thank you to all Amiga.dk members, you are damn kewl!

I know there are people that are preparing to participate in this contest. Maybe some of you are wondering what happens if you submit your project and other people submit a better one. In this case, no need to worry because you can update your project at any time. So if you feel you need to make your project look better, no problem just send me an email.

I would like to point out that your project can be made of several programs so you can submit a porting project. You can then work on several smaller utilities and submit the whole package.

Also note that if your program is GUI based you must use Reaction. But obviously if your project is build around a port of a new GUI toolkit to the Amiga platform, you can use it instead of Reaction.

Coders wonder why I created the "use newlib" rule. There are several reasons behind it. As an example, clib2 can't be used to create a thread aware program. Also newlib is a well supported project with hundreds of developer working on it. This makes it a project that is worth using instead of spending time working on an Amiga-only solution.
Enhancing clib2 would require time from Amiga developers that could spend it creating new programs for the platform. This would go against the idea behind this contest: creating new AmigaOS software.

Also I would like to say that many Amiga developers don't feel sad about this restriction. It's enough for me to think that I am right.

There are no more excuses to start coding!

Thanks.

Ed. Note: The contest's website is at : http://www.intuitionbase.com/DevContest/

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Individual Computers: Big news update
Posted on Amiga.org by Schoenfeld on 2005/3/5 10:49:52

Catweasel MK4 now shipping
Shipping of the Catweasel MK4 has started exactly one month ago. We have now filled all back-orders and want to say thank you for the trust and the patience that our customers have shown. The new delay was caused by the transition to a lead-free production process. We have now solved all problems that arose with this transition, and are now perfectly prepared for the new laws that become effective in 2006.

MMC64 production finished

The same lead-free production process was used for the assembly of MMC64, the flashcard-based mass storage unit developed by Oliver Achten. Shipping of this product has started on friday march 4th, 2005. We're now taking orders through our contact form, or through eMail. The price per unit is 49,- EUR.

New Deathbed Vigil DVDs arrived
The film by Dave Haynie about the last days of Commodore experiences constant demand, so we have imported new DVDs. German customs have released the parcel on march 4th, 2005, so we can now ship the DVDs in the free market of the European Union. Due to the strong EUR currency, we were able to lower the price to 34,90 EUR each. The film is recorded on DVD-R media, and we have chosen the PAL version for the European market. Dave has not only signed the inlays, but also the discs this time, so collectors get two original Autographs with every order!

New software for Catweasel MK4
Unfortunately, the Windows operating system kept some surprises for us that we could not account for during the betatest. Some customers could not even install the drivers, and others have reported errors with no obvious reasons. The new driver can be used for both the Catweasel MK3 and MK4, and it fixes all known problems.

Download: CWMK40107.zip (68 KByte) at
http://siliconsonic.de/t/bin/CWMK40107.zip

The driver can be used with Windows 2000 and Windows XP (all versions). Please remove all elements of the old driver manually before installing (this is described in the readme file of the archive). Users of Windows 2000 should check if they need to install update 822831 (http://support.microsoft.com/default.aspx?scid=kb;en-us;822831) , otherwise the driver can still not be installed.

Catweasel MK4 drivers for classic Amiga are also available now: The new version of multidisk V3.65 uses OpenPCI (http://bvernoux.free.fr/) to access the controller through the Prometheus PCI bridge. Other PCI bridges that are suppored by OpenPCI have not been tested, so we can't guarantee proper function.

Download: multidisk365.lha (40 KByte) at http://siliconsonic.de/t/bin/multidisk365.lha

individual Computers at events
We're especially happy to announce that we're sponsoring the scene-event Breakpoint (http://breakpoint.untergrund.net/) again this year. Breakpoint takes place at easter, following the tradition of the famous Mekka&Symposium parties. A new location will be used this year, and it will break more records: We're especially looking forward to the biggest "bigscreen" that has ever been used on a demo-party, and the seminars that are introdced for the first time this year.

AmiTron 2005 (http://ami-tron.org/) will take place on april 2nd, 2005 in Trondheim, Norway. The main point of interest for this small show is Amiga computers ranging from the oldest A1000 to the brand new micro-A1, but due to popular request, we'll do demonstrations of our retro-computing products as well, such as using a Commodore 64 as a web-server.

home at the end of the meeting. Decided to keep the HD in the shop till he can install the Geos and other files. #4 cut him a copy of DialogueSL to be used for his BBS connection. CLOSED at 8:30 for separate group meetings.

Lord Ronin Rambles

First bit of news is a welcome to our newest member. "KilrPilr" (Leo Laflamme) a man I met on the irc. Also the one from whom I gained the Computer Eyes hardware and software. He is now our longest distance member. Not only in another state. But in another country. KilrPilr is in Canada. Welcome to the group. The most militant and fanatical C= group in the world. {G}

Off Topic, I found out that one of my sons finally got married. Wonder if he will present her to me, and no I will not be called "Granpa Hippy" {ROTFLMAO}. Ah well I didn't raise him and he is 400+ miles away. Plus he uses the heretic system and plays "evercrack". {G} At the least he did give me his C= stuff.

So many things for me to do right now, the files and articles to write. Dungeon Creator game and I forget what else. Can't be board with the C=. {BG}

Now that a few days have past since the above was written. The meeting is just a few days away, well less than a week. There are several topics to update the readership upon.

□28 King Peltees
Even though jacking in from Texas,

does call regularly. He has sparked a new interest in the Online Games. Playing several of the Empire games. A very understanding man. He had bought one of our 128 flats. I thought that I had a box big enough in the stack. Nope, was wrong on that idea. #16 thought that there would be one big enough at the grocery store, where he works. Not long enough. I said that I would pick one up at the Post Office. Well you would think they would have the right size box. That idea was shot down in flames. They told me at the P.O. to go to the U-Haul place for the box. #4 was to be in that area the next day. About 2+ miles from the shop. (I've made the 2 mile round trip into town twice this year) Bet you have the general idea as to what #4 found. Yuppers not only did they not have a box big enough. Appears they may be closing their business. Last place that came to my mind, was the storage shed people. There is a sign out in front of the building that says they sell boxes. #16 made the trip out there, and did find a box. Took a week plus to find the right box. Shipped it off to #28. He should have it the Monday before the meeting. There are some other things that we have he is interested in scoring up over time. Because he is interested in the A.C.U.G. I tossed in a copy of the Jan issue of the Penny Farthing. #16 donated two sealed boxes of disks.

□16
It is all my fault {SEG}. After all this time. #16 has found the fun of the Commodore. Besides collecting a pair of 128D units. He had sent off an order to Maurice for quite a few items. About two weeks before our March meeting. His Geos 128 and Wheels 128 copies arrived. Along with Jiffy Dos for one of the 128Ds <other already has it installed> Jiffy Dos for his

1581, 1541-II and for his Enhancer 2000. Between us we installed the chips. In truth I simply read over the dox for him. He did all the dissasembly and installation. Had a real "fun" time with the sheet metal cover with the 128D. Guessing, that since the warrenty sticker was intact. That unit hadn't been opened before, very springy metal <G>

Problems were in trying to set up his HD with Wheels, and the RamLink. Deleted all the 1581 partitions. Made new 16 Meg partitions. But had problems with the DACC thing in the RamLink. Fast forward a few days now. Things are working fine for him on the HD with Wheels. Next is to gain the Post Print 3 and then when his SCPU arrives, he will go for Wave.

Current problem for #16 is trying to log onto the BBS with his Dialogue SL. Has Dialogue, the SwiftLink cart. But for some reason, when trying to connect with his USRobotics 36k modem. There is no connection. On my end it doesn't seem to make the correct handshake. We are thinking that there may be setting problems in the modem. Though his Amiga and heretic systems did and do connect with the current modem settings.

□30
Still down about the theft of A500. Been working with him on his All Flesh Must Be Eaten R.P.Game. Which we have been playing in the shop. Shortly we will be working upon the maps for the games in Geos. Using some tricks he has learned and fonts from my collections.

He has tested a couple of the boxes that came with the school buy. Most of the

disks are student work disks. A few samples have been kept, of each programme. The rest are going in the boxes for club use. Decided to keep the coloured disks. These to be used for the master copy of the Penny Farthing. If he can make contact with the Community Action People. Then he will be able to start the work on gaining his own phone line for his place. Again he can be more active on the board. Testing files from the staff DL area. An upcoming project is doing some scanning with me for the images in use in the A.F.M.B.E. game. Then adjusting and colouring them in Geos. Slowly, he has been doing a listing of the items that came into the shop. I used part of that last issue for the item list. Hope to do the same this issue.

□21
Working on E-texting dox and preserving files/programmes. Making a stack of stuff for me to test and UL to the BBS. That is if I can find where we put the disks. <BG> Want to report that #21 has a place to stay at this time. He has been guarding the shop for us at night. Now he has a room in an apartment. Though he will still be in the shop on randomly scheduled nights. Untill the A500 situation is corrected.

□4
To be honest, he has been spending a goodly amount of time with his girl friend. Which of course is a fantastically positive thing to happen. Not a lot of things for him to report on the Amiga at this time. Mostly a wait and see game. However for those in the readership that watch such shows. He is leaving the week of the meeting for New York. Where he is to be on a make over segment on the "Murry" <sp?> show. That was supposed to happen last year. But N.Y. airport was snowed in, they didn't forget

him and just recently reconnected with him. We will see him without the long redish hair and beard when he returns.

Overall stuff that is happening

If I hadn't mentioned it before, did get the phone reduction for low income disabled. Cut my bill in half for the BBS. Did forget to add that #30 was able to present me with a late Channukha present of a Game Cube.

Programming: Not doing that good at the moment. Inerest for some has waxed with the kitty theft. #30 is trying to go through the type in games book from Compute. But it is a hassel for him. Out of the same book. I did the one called "Build-A-Quiz". Tinkered with it a bit for colours. Made a small Quiz on the history of the A.C.U.G. Not much on before I joined. As I know little of that time period. Idea for that quiz wasn't to present a high score win thing. But to create a sort of history of the group for the members. Made a quiz on the BBS, for the fun of it, and some educational aspects. Working on the 4th set of quiz questions for Operation Red Cat. Pretty simple IMHO. #30 was able to score 97%-100% on the first couple of quiz's. Did fairly well on the third one. Even though he hadn't read that far into the episodes. Either he knows the flow of the story from previous episodes or I am that predictable <G>. OK the questions are that easy.

This collection of quiz questions, along with the programme to take and make them. Shall be on a future disk. As will be a few installments of Red Cat. The

ending that I wanted to write. But was at the end of the installment numbers for publication. Call this the alternative full ending. #30 and others asked for this, even though they haven't seen all the episodes. Already there have been requests for another Tommy & Trisha mission. Think they all should read the entire mess first. Before making such a request. {shudder}

Enough apologies came by to have me reverse my decision to sell the big Covox Voice Master. Wonder if anyone was going to shell out the $400 price tag I put on it anyway. There is no speech on this months disk. One reason is that I just am not in the feel to make another one again, nor to experiment with the commands. The other reason is that there was a request for the Ultra v8.1 seq tool for the disk. I think that I put that out a few years ago. However new members don't have that disk at this time. #16 being one of them. He and others have been reading the story installments in either EdStar II (same as what they were written in) or in Zed. This tool will help them to read the story installments on the disk. Perhaps a bit easier. I used it to find the bits to make the quiz questions. If I was to do a voice thing on the disk. That would eat up almost half of one side. When you add the files for the voice and the files for Ultra. As I did include the font and the dox for Ultra. Jut didn't seem right to me to cut out around two or more episodes of the story. BTW: made it up to episode #35 this disk. Might be able to put 36-45 on the next disk. Then on the disk with the alternative ending will be the quiz collection.

ZipDrive: The lack of a socket and plug is the hold up. Fortunately Zack is back at the Shack. Sale didn't go as he expected. He knows what I need and the week of the

meeting, if I can, then I will talk again to him about the parts. Holding off on hard wiring the power unit to the board. Untill I know for certain about the plugs and sockets.

On a similar subject, regarding power plugs and sockets. The second set is not for the Zip Drive but for the old HD of mine. I had heard that one could use an A500 power supply for the CMD HD power. Pulled one out and gave it a look over, and yes there is the +5 and the +12 volts. Along with -12 volts. Shown in the wiring diagram. My ancient at least 25 year old analog VOM is past its usefull prime. I ended up picking up a cheap digital VOM for use in the shop. That will also be part of the electronics instruction for the group. How to use the meter.

Ending bits

The one major bit of good news to present is that the phone problem is resolved. I no longer have to be in the shop 7 days a week. As I have been since shortly after Thanksgiving. Now I can work on Inet mail and the files and all the other things that have mounted up over the months. Flip side of that is my apologies that this is not going to be proof read or spell checked this month. Because #4 is leaving earlier than expected. Must rush this out. So if there is any space left this month. I'll put in more of the items for sale that came in the shipments. And yes Marty, I hope to send you the money this month or around the first week of next month. Thanks for being so patient with us.

Things in the Shop

Geos 64 2.0 <sealed> $25.00
GeoSpell <sealed> $18.00
The Clone Machine $7.50
Bannercraft $5.50
Spell it $12.00
Commas Where & Why $4.95
PaperClip II $17.00
Defcon 5 $4.99
Fearless Fred & ... $6.99
N.Y.T. Crossword Puzzles v3 $4.00
9 to 5 Typing $4.50
Zork $4.00
Zork 2 $4.00

Age of Adventure ⟨sealed⟩
$14.00
Infiltrator I $7.99
Inflitrator II $7.99
PHM Pegasus $7.99
Flexiidraw v5.5 $11.00
Montezuma's Revenge
$4.50
Word Spinner $4.00
Delta Drawing $7.00
Trivia Fever $10.00
Zork Trilogy $18.99
Adventure Trilogy $7.99
Kids on Keys ⟨sealed⟩ $7.95
Spellakazam $5.95

And More!!!!