

GAME PREVIEWS

Reviewed by Richard Bayliss

ENHANCED NEWCOMER PREVIEW - By 'C.I.D

The playable preview of 'Enhanced Newcomer' starts off with the fast loading. The presentation starts off like a movie, but the slogan starts saying 'ALL THAT WE SEE IS A DREAM TO BE SEEM'. The music sounds spooky and the credits appear, as well as the 'Newcomer' logo. After the credits, a futuristic picture appears, which also has a C64 on the desk. The picture then fades away



in a dissolving effect. The program then loads a long introductory part, introducing the story where a newcomer is born. The story and presentation is very well improvised and the animations are also good. The story was interesting also. After around about ten minutes or so, it is the end of the intro and then finishes to show what the game is like. The music is very atmospheric and the presentation is superb. The game might be another good hit. The graphics are excellent, the loading time is fast and it is an enjoyable preview, but sadly you cannot play the game. The full game itself sounds very promising. Why not support the C64 in getting the full RPG game once it is released?

METAL WARRIOR 3 BY ELECTRIC HAREM

Rating: 9/10 - Superb

Yet another sequel to the other two 'Metal Warrior' games. Yet again, there's plenty of 'Midnight Resistance' action starring three different Rockers. Control Goat, Phantasm or her boyfriend Ian, on a rescue mission to save the world from mass destruction from some villain. You can select any rocker by pressing RETURN. For a start off, you have to beat the pulp out of any people who try and beat you up. Easily said than done. If you beat up the right people then you will gain some health, credits ammo or even a gun, as well as walk into different buildings, talking to other people or friends. Because this game is not full, you cannot complete the game. Anyway the graphics looks the same as in the second game, but the game is excellent. The music is well thought of and also the presentation, IRQ loading screen is excellent as well. This game should be released soon. Who knows? I don't, but I'd love to see the full game released.

ABRAKADABRA PREVIEW BY MERMAID FOR PROTOVISION

Rating: 9/10 - Yet Again, Superb

For a start off, this preview starts with a very strange decruncher that fades screen to black in a pretty sort of way. The title screen starts with the logo and some gothic character sets with a witch flying across the screen casting spells. Also involved is a scroll-text message along with some music (sounds as if it was composed on DMC player V4.0). Pressing fire enters the game. You play as a witch who has to fly through the woods. There are eagles/hawks flying from the left of the screen, and also there are some wolves at the bottom of the screen. Pressing fire makes your witch fire a laser, but unfortunately you cannot blast any enemies. The in-game music sounds quite jolly and the graphics are as you would expect it. The atmosphere in the game is pretty nice. Overall this preview looks smart and may be yet another good shoot 'em up game for the C64. Let's hope we see the full game.

PAC TIBY PROTOVISION

Rating: 7/10 - Thumbs up!

You must have read about the game in the mag. Generally it is another of these 'Pac-Man' clones, but wait! There are cool power ups involved in this game. This game is for up to four players (Whaaaaat? That's not possible - or is it?). Control a pac-fella around the maze, scoffing diamonds (Diamonds?). The massive diamonds gives your pac-fella the power to scoff the ghosts that chase you around the mazes. This game is well presented and the graphics are slick and colourful. The music is good and sounds as if it was composed on the 'Voicetracker' module and the game (should I say it) is fun, fun, fun. Hopefully when the full game is ready, it should be good. I just hope that the game will not use these dreaded fast load facilities, as some do not work on my computer.



Rating: 8/10 - Two Thumbs Fresh!

REVENGE PREVIEW BY DOMINGO ALVAREZ

'Streetfighter' meets 'Barbarian', well this is a fantasy splatter 'em to a pulp game, but the splattering mode is not enabled. There is no sound and there is no music. The graphics are nicely presented and this game preview looks good. Hopefully the full game should be promising (hopefully). The preview is quite nice.

Rating: 7/10 - Nice

IT'S MAGIC 3 PREVIEW BY ?????

Yet a sequel to the original game, but WAIT! Do we need a preview? The game plays exactly the same as the original 'It's Magic', but there is a slight difference. This time you jump on the enemies instead of cast a spell on these. You need to collect all the gems and tag along to the exit. However, various things in the game look similar and the game is a lot tougher. The graphics and music are superb and the game is excellent. There is such a cute environment and the fun never ends.

Rating: 8/10 - Fun, fun, fun.

Well what's happened to the review of the game preview 'Nether?'. Basically, I could not get the preview to load as it used one of these nasty fast load facilities that does not work with my C64. Anyway, if there are any more game previews I see on future cover disks, then I'd be happy to review these. Anyway, that's all for this issue.

Front cover inspiration from Dale Sidebottom - thanks Dale :-)

Commodore scene

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